Foundations of Software Science (ソフトウェア基礎科学) Week 4-5, 2019

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Why We Learn Untyped and Typed *λ***-Calculus?**

- *•* a model of computation,
- the simplest programming language with a type system, and
- a formal proof system for the intuitionistic propositional logic.

Untyped *λ***-Calculus**

Definition (λ -terms). The set of λ -terms is defined by the following BNF.

$$
M, N ::= x \mid M \ N \mid \lambda x.M
$$

A *λ*-term is sometimes called a *λ*-expression. An expression of the form of *M N* is called *(function) application*, and an expression of the form of *λx.M* is called *λ-abstraction*.

Example(s). $\lambda x.x, \lambda x.y, \lambda x.(x\ x).$ $(\lambda x.(x\ x))(\lambda x.(x\ x))$ are examples of λ -terms.

Intuitively, $\lambda x.M$ represents a function. For example, the function *f* defined by $f(x) = x + 3$ is represented as $λx.x + 3$, where $+$ and 3 are corresponding $λ$ -terms.

✓Convention ✏

Function application is left-associative, and binds tighter than abstractions. For example, M_1 M_2 M_2 means $(M_1$ $M_2)$ M_3 , and $\lambda x.x$ *x* means $\lambda x.(x \ x)$. It is simplest to follow the convention that *N* in (*M N*) must be parenthesized unless *N* is a variable. A term of the form of $\lambda x_1 \cdot \lambda x_2 \cdot \ldots \lambda x_n \cdot M$ is sometimes written as $\lambda x_1 x_2 \cdot \ldots x_n \cdot M$.

✒ ✑

Occurrence and Subterms

A *λ*-term may contain multiple occurrences of the same term that have different roles. For example, a term $x (\lambda x.x (\lambda x.x))$ contains three occurrences of the same variable x, which we want to distinguish as we will show later. A way to formalize occurrences is to use paths in the tree representation of a *λ*-term.

For a set *S*, we write by S^* the set of sequences of *S* elements. That is, an element of S^* is a sequence $s_1 s_2 \ldots s_n$ for some *n* where $s_i \in S$ for all $1 \leq i \leq n$. The empty sequence is written by ϵ .

Definition. For a *λ*-term *M*, the set of *positions* $POS(M) \subseteq \{1,2\}^*$ is defined inductively as follows.

$$
\begin{array}{rcl}\n\mathcal{POS}(x) & = & \{\epsilon\} \\
\mathcal{POS}(M\ N) & = & \{\epsilon\} \cup \{1p \mid p \in \mathcal{POS}(M)\} \cup \{2p \mid p \in \mathcal{POS}(N)\} \\
\mathcal{POS}(\lambda x.M) & = & \{\epsilon\} \cup \{1p \mid p \in \mathcal{POS}(M)\}\n\end{array} \qquad \qquad \Box
$$

Definition. For a λ -term M and a position $p \in \mathcal{POS}(M)$, a *subterm* $M|_p$ at p is defined inductively as follows.

$$
M|_{\epsilon} = M
$$

\n
$$
(M_1 M_2)|_{ip} = M_i|_p \quad (i = 1, 2)
$$

\n
$$
(\lambda x.M)|_{1p} = M|_p
$$

We also say that *M occurs at p in N* if *M* is a subterm of *N* at *p*. We merely say that *M* is a subterm of *N* or *M* occurs in *N* if $M = N_p$ for some *p*. Note that *x* does not occur in $\lambda x.y$. Formally, an *occurrence* of a term *M* in *N* is a pair (M, p) such that $M = N|_p$, but we do not explicitly use such pairs in what follows.

Free and Bound Variables

Definition. For a λ -term M , a variable x that occurs at p in M is called *bound* if there is a subterm $\lambda x.M'$ in *M* at *p'* and $p = p'p''$ for some *p''* (i.e., $\lambda x.M'$ contains the occurrence of *x*). Otherwise, the variable occurrence is called *free*. \Box

Example(s). The λ -term $(\lambda x.x) x$ has two occurrences of x: the left one at 11 is bound and the other at 2 is free. \Box

Exercise. Underline the bound occurrences of variables in $(\lambda x.x)(\lambda y.x)y)(\lambda z.z)z$.

Definition. For a λ -term M , the set of *free variables* $FV(M)$ of M is the set of variables that occur free in *M*. The set can be defined inductively as follows.

$$
FV(x) = \{x\}\nFV(\lambda x.M) = FV(M) \setminus \{x\}\nFV(M N) = FV(M) \cup FV(N)
$$

 \Box

A term *M* is called *closed* if *M* has no free variables, i.e., $FV(M) = \emptyset$. Closed λ -terms are sometimes called combinators. Famous combinators include $I \stackrel{\text{def}}{=} \lambda x \cdot x, K \stackrel{\text{def}}{=} \lambda x \cdot \lambda y \cdot x, S \stackrel{\text{def}}{=} \lambda x \cdot \lambda y \cdot x$ $\lambda x.\lambda y.\lambda z.x z (y z), \Delta \stackrel{\text{def}}{=} \lambda x.x x$, and *Y* that will be introduced later.

Substitution and *α***-equivalence**

Intuitively, a substitution $M[N/x]$ replaces all the free occurrences of x in M with N. However, naively doing so is problematic when *N* contains free variables. Let us consider two *λ*-terms *λx.z x* and $\lambda y. z y$. We do not want to distinguish two terms as $f(x) = z + x$ and $f(y) = z + y$ represent the same function. However, naively replacing *z* with *y* makes the two function different. Thus, we define substitution so that it renames bound variables if necessary, as follows.

Definition. For a variable *x* and *λ*-terms *M* and *N*, we define a *(capture-avoiding) substitution* of x in M to N , $M[N/x]$, inductively as follows.

$$
y[N/x] = \begin{cases} N & (x = y) \\ y & (x \neq y) \\ \lambda y.M & (x = y) \\ \lambda y.M[N/x] & (x \neq y \land y \notin \text{FV}(N)) \\ (\lambda z.M[z/y])[N/x] & (x \neq y \land y \in \text{FV}(N) \land z \notin \text{FV}(N)) \\ (M M')[N/x] & = (M[N/x]) (M'[N/x]) \end{cases}
$$

Note. There is another common way to write substitution: $M[x := N]$ to mean $M[N/x]$. Some people use a prefix notation to write $[x := N|M]$ instead. Some people represent a (simultaneous) substitution itself as a function θ from variables to terms such that $\{x \mid \theta(x) \neq x\}$ is finite, and then define its application $M\theta$ to a term M . \Box

The notion of *α*-equivalence formalizes the equality of terms up to remaining of bound variables.

Definition (*α*-equivalence), the relation \equiv_{α} is the smallest reflexive and transitive relation satisfying the following conditions.

- $\lambda x.M \equiv_{\alpha} \lambda y.M[y/x]$ for all *λ*-terms *M*, variables *x*, and variables $y \notin FV(M)$.
- $M \equiv_{\alpha} M'$ implies $\lambda x.M \equiv_{\alpha} \lambda x.M'$ for all λ -terms *M* and *M'*.
- $M \equiv_{\alpha} M'$ implies $M N \equiv_{\alpha} M' N$ for all λ -terms M, M' and N .
- $N \equiv_{\alpha} N'$ implies $M N \equiv_{\alpha} M N'$ for all λ -terms M, N and N' .

Example(s). The pairs $\lambda x.x$ and $\lambda y.y$, $\lambda x.z$ x and $\lambda y.z$ y, and $(\lambda x.x x)(\lambda x.x x)$ and $(\lambda y.y)(\lambda z.z z)$ are all α -equivalent terms. In contrast, $\lambda x.x$ x and $\lambda x.w$ are not α -equivalent. \Box

 \Box

Replacement of a *λ*-term with an *α*-equivalent one is called *α-conversion* or *α-renaming*.

✓Convention ✏

We identify two α -equivalent λ -terms. In other words, $\lambda x.x$ and $\lambda y.y$ are treated as the same term. In this sense, the third clause of the definition $(\lambda y.M)[N/x]$ is superfluous because we can choose the name of bound variables so that the conditions in the second clause are fulfilled.

✒ ✑

*β***-Reduction**

Now we are ready to define the all and only computing mechanism of *λ*-terms, *β*-reduction.

Definition (β -reduction). We define the relation \rightarrow _{*β*} by the following rules.

$$
\frac{M \to_{\beta} M'}{(\lambda x.M)N \to_{\beta} M[N/x]} \qquad \frac{M \to_{\beta} M'}{M N \to_{\beta} M' N} \qquad \frac{N \to_{\beta} N'}{M N \to_{\beta} M N'} \qquad \frac{M \to_{\beta} M'}{\lambda x.M \to_{\beta} \lambda x.M'} \quad \Box
$$

We sometimes omit *β* to write *−→*. Intuitively, *β*-reduction replaces an occurrence of (*λx.M*) *N* with *M*[*N*/*x*]. A term *M* is in a (β -) *normal form* if there is no *N* such that $M \rightarrow \beta N$. We say *M* is a normal form of *N* if *M* is in a normal form and $N \longrightarrow_{\beta}^{*} M$. Some λ -terms do not have normal forms, such as $(\lambda x.x x) (\lambda x.x x)$. A subterm of the form of $(\lambda x.M) N$ is sometimes called (β -) *redex*. A term can contain multiple redexes as $(\lambda x.(\lambda y. y) x) ((\lambda z. z) (\lambda w. w))$; in such a situation, the result of a *β*-reduction depends on the choice of the redex. It is known that those terms will coincide after further *β*-reductions if we choose redexes appropriately. This property is called Church-Rosser property.

Theorem (Church-Rosser). Let \equiv_{β} be the smallest reflexive, symmetric and transitive relation that contains \longrightarrow_{β} . Then, for all λ -terms *M* and *M'* such that $M \equiv_{\beta} M'$, there exists a term *N* such that $M \longrightarrow_{\beta}^* N$ and $M' \longrightarrow_{\beta}^* N$. \Box

It follows that, if a term has a normal form, the normal form is unique. Even if a term has a normal form, not all sequence of reduction lead to it (some may never terminate), as $(\lambda x.y)$ $((\lambda x.x x) (\lambda x.x x))$. It is known that, if we reduce the leftmost outermost redex, the reduction sequence always ends in the normal form if it exists.

We may consider another reduction called *η*.

$$
\frac{x \notin FV(M)}{\lambda x.Mx \longrightarrow_{\eta} M} \qquad \frac{M \longrightarrow_{\eta} M'}{M N \longrightarrow_{\eta} M' N} \qquad \frac{N \longrightarrow_{\eta} N'}{M N \longrightarrow_{\eta} M N'} \qquad \frac{M \longrightarrow_{\eta} M'}{\lambda x.M \longrightarrow_{\eta} \lambda x.M'}
$$

Church Encoding

We now introduce how to represent computations in *λ*-calculus.

Church Booleans. First, we represent computation with Boolean values in *λ*-calculus. We represent a thing by what it can do. For Booleans, what they can do is branching, so we define *true* and *false* as follows.

true
$$
\stackrel{\text{def}}{=} \lambda x.\lambda y.x
$$

false $\stackrel{\text{def}}{=} \lambda x.\lambda y.y$

Branching then is merely an application.

$$
\textbf{if } M_1 \textbf{ then } M_2 \textbf{ else } M_3 \stackrel{\text{def}}{=} M_1 M_2 M_3
$$

It is easy to see that *true* $M N \rightarrow M$ and *false* $M N \rightarrow M$.

Boolean functions can be defined on the representation. For example, the negation operator *not* can be defined as:

$$
not \stackrel{\text{def}}{=} \lambda b. \lambda x. \lambda y. b y x.
$$

Check how terms (*not true*) *M N* and (*not false*) *M N* will be reduced. As another example, we define the function *and* that does conjunction:

and
$$
\stackrel{\text{def}}{=} \lambda b_1 \cdot \lambda b_2 \cdot b_1 b_2
$$
 false.

The subterm b_1 b_2 *false* essentially represents if b_1 then b_2 else *false*. Check how terms (*and true* b) *M N* and (*and false b*) *M N* will be reduced.

Exercise. Define a λ -term "*or*" that corresponds to disjunction.

Church Pairs. We now define the representation of pairs. Since a pair encapsulates two pieces of data, what a pair can do is to pass the data to the rest of computation. Thus, if we write *pair* for the pair constructor, we can define it as follows.

$$
pair \stackrel{\text{def}}{=} \lambda x. \lambda y. \lambda f. f x y
$$

We extract the first and the second components of a pair by the following functions *fst* and *snd*, respectively.

$$
\begin{array}{rcl}\n\text{fst} & \stackrel{\text{def}}{=} & \lambda p.p \ \text{true} \\
\text{snd} & \stackrel{\text{def}}{=} & \lambda p.p \ \text{false}\n\end{array}
$$

Check how *fst* (*pair M N*) will be reduced.

 \Box

Church Numerals. Now, we discuss how to perform computations on natural numbers. In Church encoding, a natural number *n* is represented by the *n*th iteration.

$$
0 \stackrel{\text{def}}{=} \lambda s.\lambda z.z
$$
\n
$$
1 \stackrel{\text{def}}{=} \lambda s.\lambda z.s z
$$
\n
$$
2 \stackrel{\text{def}}{=} \lambda s.\lambda z.s (s (s z))
$$
\n
$$
1 \stackrel{\text{def}}{=} \lambda s.\lambda z.s (s z)
$$
\n
$$
1 \stackrel{\text{def}}{=} \lambda s.\lambda z.s (s z)
$$
\n
$$
1 \stackrel{\text{def}}{=} \lambda s.\lambda z.s (s (s z))
$$

In other words, the encoding of a natural number *n* represents the same computation as the following JavsScript-like code.

var r = z; for (var i = 0; i < n; i++) { r = s(r); }

In advance to defining the addition of Church numerals, we define the function *succ* to compute the successor.

$$
succ \stackrel{\text{def}}{=} \lambda n.\lambda s.\lambda z.s (n s z)
$$

Addition *add* is then as follows.

$$
add \stackrel{\text{def}}{=} \lambda n.\lambda m.n \; succ \; m
$$

For example, *add* 1 1 is reduced as follows.

add 1 1 = (*λn.λm.n succ m*) (*λs.λz.s z*) (*λs.λz.s z*) *−→* (*λm.*(*λs.λz.s z*) *succ m*) (*λs.λz.s z*) *−→* (*λs.λz.s z*) *succ* (*λs.λz.s z*) *−→* (*λz.succ z*) (*λs.λz.s z*) *−→ succ* (*λs.λz.s z*) = (*λn.λs.λz.s* (*n s z*)) (*λs.λz.s z*) *−→ λs′ .λz′ .s′* ((*λs.λz.s z*) *s ′ z ′*) *−→ λs′ .λz′ .s′* ((*λz.s′ z*) *z ′*) *−→ λs′ .λz′ .s′* (*s ′ z ′*) = 2

Exercise. Another definition of *succ* is

$$
succ \stackrel{\text{def}}{=} \lambda n.\lambda s.\lambda z.n \ s \ (s \ z).
$$

How *add* 1 1 will be reduced with this definition of *succ*? Also, one can define *add* without using *succ* as follows.

$$
add \stackrel{\text{def}}{=} \lambda n.\lambda m.\lambda s.\lambda z.n \ s \ (m \ s \ z)
$$

Compute *add* 1 1 with this definition.

Exercise. Give *λ*-terms *mult* and *pow* that compute multiplication and exponentiation. \Box

We need a small trick to define a predecessor function.

pred $\stackrel{\text{def}}{=} \lambda n.fst$ (*n* ($\lambda p.pair$ (*snd p*) (*succ* (*snd p*)) (*pair* 0 0))

 \Box

The trick is to keep the result of the previous iteration by using a pair. Notice that *pred* 0 evaluates to 0 in this definition.

By using *pred*, we can define subtraction.

$$
sub \stackrel{\text{def}}{=} \lambda n.\lambda m.m \text{ pred } n
$$

Notice that *sub n m* evaluates to 0 if $n \leq m$.

It is sometimes useful to check whether a number is 0 or not.

isZero
$$
\stackrel{\text{def}}{=} \lambda n \ (\lambda x \text{.} false)
$$
 true

Exercise. Give λ -terms *le*, *lt*, *ge*, *gt* and *eq* that correspond to $(\leq), (\leq), (\geq), (\geq)$ and $(=)$ on natural numbers, respectively. \Box

General Recursion

Assume that we have a λ -term Y that can be reduced as follows.

$$
Y M \longrightarrow^* M (Y M)
$$

With *Y*, we can realize recursive functions:

sum
$$
\stackrel{\text{def}}{=} Y (\lambda f. \lambda n
$$
.if *isZero* n then 0 else add n (f (pred n))).

For example, *sum* 2 evaluates as follows.

sum 2
$$
\rightarrow
$$
 * if *isZero* 2 then 0 else add 2 (sum (pred 2))
\n \rightarrow * add 2 (sum 1)
\n \rightarrow * add 2 (if *isZero* 1 then 0 else add 1 (sum (pred 1)))
\n \rightarrow * add 2 (add 1 (sum 0))
\n \rightarrow * add 2 (add 1 (if *isZero* 0 then 0 else add 0 (sum (pred 0))))
\n \rightarrow * add 2 (add 1 0) \rightarrow * 3

How do we define such *Y*? A hint is the λ -term $\Delta = \lambda x.x$ *x*; we have $\Delta (\lambda x.\Delta x) \rightarrow$ $(\lambda x.\Delta x) (\lambda x.\Delta x) \longrightarrow \Delta (\lambda x.\Delta x)$. Then, consider a slightly different version $\Delta (\lambda x.f(\Delta x))$ that produces *f* after copying by the first Δ . Then, we have $\Delta (\lambda x.f(\Delta x)) \rightarrow (\lambda x.f(\Delta x))(\lambda x.f(\Delta x)) \rightarrow$ $f(\Delta(\lambda x.f(\Delta x)))$. Thus, we can define *Y* as follows.

$$
Y \stackrel{\text{def}}{=} \lambda f. \Delta (\lambda x. f (\Delta x))
$$

This *Y* is known as Curry's fixed-point combinator.

Exercise. Give a λ -term that computes factorials with or without *Y*. Give a λ -term that computes the Ackermann function *a* defined below with *Y* .

$$
a(m, n) = \begin{cases} n+1 & \text{if } m = 0, \\ a(m-1, 1) & \text{if } n = 0, \\ a(m-1, a(m, n-1)) & \text{otherwise.} \end{cases}
$$